//

// ViewController.swift

// try2

//

// Created by Amey on 29/10/15.

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//

import UIKit

class ViewController: UIViewController {

var hello = arc4random\_uniform(5)

@IBAction func button(sender: UIButton) {

var guess = textfield.text

var correctguess = String(hello)

if guess == correctguess {

label.text = ("correct answer")

label.textColor = UIColor.grayColor()

}

else

{

label.text = ("wrong answer")

label.textColor = UIColor.greenColor()

}